



## Fee Schedule

- A. School / Student / City Activities Are school sponsored events, Westbrook activities, City government, Recreation Department, Community Service groups, Public Safety, Public Works.
- B. School-sanctioned Organizations Are groups associated with the School Dept., including booster groups. The final determination of these groups will be made by the Superintendent.
- C. Non-Profit Resident A registered 501c3 Non- Profit organization located in Westbrook.
- D. Non-Profit Non-Resident A registered 501c3 Non- Profit organization.
- E. Profit Resident Are individuals, businesses, etc. located in Westbrook
- F. Profit Non-Resident Are individuals, businesses, etc.

<u>Fees</u>	<b>A.</b>	<b>B.</b>	<b>C.</b>	<b>D.</b>	<b>E.</b>	<b>F.</b>
Rent	No Charge	No Charge	\$1,250	\$1,750	\$1,750	\$2,250
Stagehands	No Charge	\$24/hr	\$24/hr	\$24/hr	\$24/hr	\$24/hr
Restoration fee	No Charge	No Charge	No Charge	\$2/ticket	\$2/ticket	\$2/ticket
Followspot	No Charge	\$125/spot	\$125/spot	\$125/spot	\$125/spot	\$125/spot
House Manager	No Charge	No Charge	\$125/day	\$175/day	\$175/day	\$200/day
Custodian	No Charge	Prevailing Rates	Prevailing Rates	Prevailing Rates	Prevailing Rates	Prevailing Rates
Merchandise	No Charge	No Charge	No Charge	%20 of gross	%20 of gross	%20 of gross
Projector	No Charge	\$200/day	\$2000/day	\$400/day	\$400/day	\$400/day
Lighting Design	No Charge	\$250	\$250	\$500	\$500	\$500
Parking Attendants	No Charge	\$22/hr	\$22/hr	\$22/hr	\$22/hr	\$22/hr
Public Safety	No Charge	Prevailing Rates	Prevailing Rates	Prevailing Rates	Prevailing Rates	Prevailing Rates

- Rental Rate is per day from 8am-midnight
- A 50% reduction for rental on non-performance days.
- All per hr. rates are a 4 hr. minimum. Parking Attendants are a 3 hr. minimum.
- A \$600 fee is applied to each additional performance in one day.
- Police are required if deemed necessary by the Westbrook School Dept.
- Parking Attendants are required if deemed necessary by the WPAC Staff.
- The WPAC Staff will make a determination regarding all personnel after reviewing your production needs.